

CLASS DESCRIPTIONS

Physical Activity Ratings

Please review the physical activity rating at the end of every class description:

Minimal = the class is not very physically demanding

Moderate = the class has a medium amount of physical activity

Rugged = fairly strenuous, may require hiking over uneven terrain

Note: the number behind the Physical Activity Ratings (*Moderate*, **12**) is the maximum number of participants for each class session offered. Class registration is first register, first serve.

UPLAND BIRD HUNTING WITH DOGS This class includes topics on safety, clothing, types of firearms, optional equipment, and hunting with dogs, how dogs can be trained and equipment used to train upland bird dogs. There will be a dog demo with Labs and pointing dogs using live birds. *Minimal*, 16

BOWHUNTING: This class will include information on bow selection, fit, tuning, and necessary accessories for your bow. Instruction will be given on shooting techniques as well as hunting with a bow. You will have an opportunity to shoot on a 3D range with instructor guidance. Participants may bring their bows. *Moderate*, **12**

DEER HUNTING SKILLS: This class will include firearm, clothing, and other hunting accessories selection. Hunting methods will be discussed along with scouting for sign and information about deer and how the time of the year affects their behavior. *Moderate*, **20**

FIRST AID FOR HUNTERS: People are injured in the fields and woods every year. Learn some basic first aid and what you should carry in a first aid kit. Make your trip more enjoyable and safe. *Minimal*, **16**

GAME PROCESSING: The instruction in this class will teach you how do care for game in the field and all the way to the freezer. You will learn how to process your game properly so the results at the dinner table will be enjoyable. We hope to have animals for processing. *Minimal*, **16**

MAP AND COMPASS: Not everyone is Daniel Boone and it can be easy to get lost in areas you are not familiar. Fog or darkness can make things look different and it is very easy to become turned around. This course will show you how to use a topographical map and compass to find your way in the woods. *Rugged*, **12**

MUZZLELOADING: This class will introduce the student to the use of muzzleloader rifles. They will learn gun safety, how a muzzleloader operates, and how to use one in the hunting environment. Students will spend time on the range actually shooting muzzleloaders. *Moderate*, **12**

ADVANCED MUZZLELOADING: this class is designed for those participants **who have taken the regular class** and are interested in learning more about modern muzzleloading. This class will include more use of inline rifles and their use today in hunting. There are several choices of projectiles as well as powder options in use today. Examples of these and how to select what is best for your particular firearm will be explored. *Moderate*, **12**

RECOVERY OF WOUNDED GAME: This class is designed to help the hunter recover wounded game that may have not been hit properly for a quick recover. Blood, bone and other signs will be discussed to show the participant what this sign is telling you. You will also be shown signs that tell you if it is better to wait or go and retrieve immediately. Participants will follow signs in the field to learn what kind of sign to look for. *Rugged, 12*

RIFLE: This class will give the participants the opportunity to learn about different rifle actions and how to operate. Rifle selection for different uses and game will be discussed. Instruction will be given on mounting and zeroing a scope. After the classroom portion is completed, participants will shoot on the range for additional firearm experience. You will also walk in the woods and experience hunting simulations. *Moderate, 12*

SHOTGUN: Students will be introduced to different shotgun actions, shot selection, and firearms safety. You will learn about patterning your shotgun. On the range you will have the opportunity to shoot at clay birds coming from different directions and speeds. Instruction will be given on shooting fundamentals to help you become a better wing shot. *Moderate, 12*

SKEET & TRAP: These two shotgun games are excellent ways to hone your wingshooting skills for hunting season. This class will teach the basic fundamentals and rules of skeet and trap. Students will have the opportunity to try both games. It is recommended that students who sign up for this class have taken a basic shotgun class. Bring your own shotgun if you like or use one provided. Other than during the class, your firearm must be unloaded and locked in your vehicle. *Moderate, 10*

SMALL GAME HUNTING: Most people start their hunting career hunting small game. Rabbits, squirrels and other small game give the new hunter more opportunities and quicker excitement than hunting larger game. Firearm selection, hunting techniques, and information about getting started hunting small game will be provided. *Moderate, 20*

SQUIRREL HUNT: Learn to hunt squirrels with an actual guided hunt. This will be a Saturday morning class in the forest near Holiday Lake. You may bring a rifle or shotgun if you have one or use one provided. Other than during the class, your firearm must be unloaded and locked in your vehicle. There will be a short Friday night classroom about squirrel hunting that you must attend in order to go on the hunt. Current hunting license or apprentice license will be required, as is your attendance at the **mandatory meeting** Friday night, October 1. *Rugged, 8*

SURVIVAL: This is an informative class about how to prepare when going into the field. The most important safety tool you have is your brain. Learn how to use it when things don't go as planned. Anyone can become lost, injured, or for other reasons have to spend an unplanned night in the woods. Learn how to do so comfortably and safely. *Rugged, 12*

TRAPPING: Trapping is a sport that can teach you a lot about our wildlife community. There are several fur bearers that can only be harvested and their population controlled by trapping. Learn the art of properly setting up a trap line and the care of the pelts from your harvest. *Moderate, 16*

TRAIL CAMERAS: Many people are using trail cameras as part of their scouting for the perfect spot to hunt. You will learn about the different cameras on the market and the pros and cons of each. Camera placement will be demonstrated and discussed as will how to make the best use of this tool. *Moderate, 16*

TREESTAND SAFETY: Many hunting accidents occur each year from tree stand falls. This class will help the now hunter learn the proper safety rules for using a treestand. You will see how different types of treestand are made and things you need to consider when selecting a treestand. This class is also a great refresher for long-time treestand users as many designs have changed. Don't be a statistic, learn the latest safety practices to ensure that you come home safely after a day in the field. *Moderate, 12*

TURKEY HUNTING SKILLS: In this class you will learn about the stages in the year of a turkey's life and how that will affect how you hunt them differently in the fall compared to the spring. Patterning your shotgun and shot size selection will be demonstrated. Clothing, blinds, and the wide selection of calls will be discussed with the opportunity to try some calls. Safety practices when turkey hunting will be discussed and scouting for sign. *Moderate, 20*

WATERFOWL HUNTING: Many people love waterfowl hunting. The worst weather is the best waterfowl hunting weather which calls for extra safety measures around and in the water. In this class you will be exposed to the techniques used and the calling needed to be successful. *Moderate, 20*

WILD GAME COOKING: Culinary fun in the kitchen and on the grill. Try a variety of new recipes for venison and rabbit, along with complementary side-dishes. Taste-test a couple of exotic game treats too. Learn techniques and recipes for dutch oven and crock pot, grill and campfire, skillet and fryer. Bring a few of your own favorite game recipes to share, if you wish. And bring your appetite; there'll be plenty to eat! *Minimal, 16*